THERE GOES MY EVERYTHING

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RECORD: Parrot 5N-59036/COLL 4292 (Engelbert Humperdinck)   RHYTHM: Waltz   PH.: IV
FOOTWORK: Opposite unless indicated   SEQUENCE: INTRO,   A,B, A,B   END

INTRODUCTION

1-10 CP/wall WAIT;; LEFT TURNING BOX;;;; WHISK; THRU SEMI CHASSE;
THRU CHASSE TO BJO; FWD, FACE, CLOSE;

1-10   In CP/wall ld ft free – wait**;;** fwd L trng ¼ LF, sd R, cl L**;** bk R trng ¼ LF, sd L, cl R**;**
REPEAT meas 2,3 to fc Wall**;;** fwd L, fwd & sd R rising, XLIB**;** thru Rtrng to fc, sd
L/cl R, sd L to Scp**;** thru R trng to fc, sd L/cl R, sd L to Bjo**;** fwd R trng RF, sd L, cl R
to end CP/wall**;**

PART A

1-8   HOVER; WING; TURN LEFT & RIGHT CHASSE; BACK, BACK/LOCK, BACK;
OPEN IMPETUS; WEAVE TO BJO;; MANUV;

1-8   In CP/wall fwd L, fwd & sd R rising, rec fwd L to Scp**;** fwd R, draw L to R, tch L to R
trng body LF (W fwd L start arnd M, fwd R con't arnd M, fwd L arnd M cont trn LF to
Scar)**;** fwd L, trng LF sd R/cl L, sd R to Bjo/RLOD**;** bk L, bk R/lk LIF, bk R in Bjo**;** bk
L, cl R [heel trn] trng RF, fwd L to Scp (W fwd R outside M, arnd M L trng RF, fwd
R)**;** fwd R, fwd L trng LF to CP, sd & bk R cont trn**;** bk L to contra Bjo, bk R trn LF to
CP, sd & fwd L cont trn end contra Bjo/DLW**;** fwd R, trng RF sd L cont trn to fc
RLOD, cl R**;**

9-16 OVER SPIN TURN; BOX FINISH; WHISK; LEFT WHISK; SYNCOPATED UNWIND;
 BACK HOVER TO SCP; THRU SEMI CHASSE; CHAIR, RECOVER, SLIP;

9-16   bk L pivot ½ RF, fwd R cont pivot to fc DRW, rec sd & bk L end CP/DRW**;** bk R trng
LF to fc wall, sd L, cl R**;** fwd L, fwd & sd R rising, XLIB**;** thru R, sd & fwd L to CP,
XRIB in a tight & flat whisk**;** on toe of R ft & heel of L ft unwind RF to Bjo/LOD
transfer weight to RF (W arnd M fwd R, L/R, L)**,,;** bk L (W fwd R outside M), trng RF
sd R rising, rec L to Scp**;** thru R trng to fc, sd L/cl R, sd L to Scp**;** fwd R in lunge step**,**
rec bk L, slip R past L trng slightly LF to CP/DLC**;**

PART B

1-8   DIAMOND TURN;;;; 1 LEFT TURN; HOVER CORTE; STEP BACK TO A RIGHT
LUNGE; CHANGE SWAY & CROSS BEHIND;

1-8   fwd L trng LF, sd & bk R cont trn to total of ¼ trn, bk L to Bjo (figure now stays in
Bjo)**;** bk R trng LF, sd & fwd L cont trn to total of ¼ trn, fwd R**;** REPEAT meas 1 & 2
to end Bjo/DLC**;;** blend to CP fwd L trng LF, sd R to fc RLOD, cl L**;** bk R start LF trn,
cont trn to fc wall sd & fwd L with hover action, rec bk R to contra Bjo/LOD**;** bk L,
trng RF to fc wall lunge sd R**,** hold**;** change sway to L, start bringing L ft twds R, XLIB**;**

9-16 **THRU SEMI CHASSE; IN & OUT RUNS;; PU IN 3 TO SCAR; CROSS HOVER TO BJO; CROSS HOVER TO SCAR; CROSS HOVER TO SCP; THRU, FACE, CLOSE*; (* LAST TIME: PICKUP IN 3;)**

     1-8   thru R trng to fc**,** sd L/cl R**,** sd L to Scp**;** fwd R start RF trn**,** sd & bk L to CP**,** bk R to contra Bjo/RLOD**;** bk L trng RF**,** sd & fwd R cont RF trn**,** fwd L to Scp**;** fwd R**,** sd L, cl R to Scar/DLW (W fwd L**,** trng LF sd R**,** cl L)**;** XLIF**,** sd R rising & trng LF**,** rec L to Bjo/DLC**;** XRIF**,** sd L rising & trng RF**,** rec R to Scar/DLW**;** XLIF**,** sd R rising**,** rec & fwd L to Scp**;** thru R**,** sd L trng RF to fc wall**,** cl R***;** (***LAST TIME**: thru R**,** sd L trng LF to fc DLC**,** cl R [W fwd L**,** trng LF sd R**,** cl L]**;**)

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END

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1-8 **DIAMOND TURN;;;; 1 LEFT TURN; HOVER CORTE; RIGHT LUNGE; CHANGE SWAY & CROSS BEHIND; HOLD**

     1-8   REPEAT meas 1-8 of Part B (with PU in 3)**;;;;;;;;;;** hold till music fades

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SEQUENCE: INTRO, A,B, A,B, END

INTRO: **CP/wall – wait;; LT box;;;; whisk; thru, semi chasse; thru, chasse to Bjo; fwd, face, cl;**

PART A: **hover; wing; trn L & R chasse; bk, bk/lk, bk; open imp; weave to Bjo;; manuv; overspin trn; box finish; (wall) whisk; L whisk; sync unwind; bk hover to Scp; thru, semi chasse; chair, rec, slip;**

PART B: **diamond turn;;;; 1 LT; hover corte; bk to R lunge; change sway & cross behind; thru, semi chasse; in & out runs;; PU in 3 to Scar; X hover to Bjo; X hover to Scar; X hover to Scp; thru, face, close*; *LAST TIME: PU in 3;**

END: **diamond turn;;;; 1 LT; hover corte; bk to R lunge; change sway & cross behind; hold till music fades**